

Learning Word Embeddings for a Latin Corpus

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Pomona College

April 10, 2020

But First, a Story

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- It's a nice sunny day so you've decided to spend some time at a local park
- Soon the heat starts to get to you and you find yourself in need of a drink

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- You're visiting a long lost cousin in the U.S. state of Wisconsin
- It's a nice sunny day so you've decided to spend some time at a local park
- Soon the heat starts to get to you and you find yourself in need of a drink
- Luckily you see a local and ask them if they could point you to a **drinking fountain**

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Imagine the following scenario

- You're visiting a long lost cousin in the U.S. state of Wisconsin
- It's a nice sunny day so you've decided to spend some time at a local park
- Soon the heat starts to get to you and you find yourself in need of a drink
- Luckily you see a local and ask them if they could point you to a **drinking fountain**
- Their response: 'There's a **bubbler** just over there!'

Morales of the Story

What does that story teach us?

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- 1 Humans are great at natural language processing (NLP)

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- ② Natural language data is complex

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What does that story teach us?

- 1 Humans are great at natural language processing (NLP)
- 2 Natural language data is complex
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- 3 Context is key

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Need a mathematical representation for natural language data!

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- 3 Evaluating the Model

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$$\text{we} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

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$$\text{are} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

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$$\text{create} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

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$$\text{latin} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

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$$\text{word} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

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$$\text{embeddings} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

Definition

We say a vocabulary of words has been **one-hot-encoded** if

- each word is represented by a vector with dimension equal to the size of the vocabulary
- the entries of the vectors corresponds to a specific word in the vocabulary.
- the i^{th} word in our vocabulary is represented by a vector with a value of 1 in the i^{th} entry and 0 in all other entries.

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$$V = \{\text{we, are, going, to, create, some, latin, word, embeddings}\}$$

$$\text{we} = \begin{pmatrix} 0.98 \\ -1.45 \\ 0.22 \\ 0.06 \\ -3.78 \end{pmatrix}$$

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$$\text{are} = \begin{pmatrix} 5.23 \\ 0.63 \\ 0.28 \\ 0.06 \\ 0.40 \end{pmatrix}$$

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$$\text{going} = \begin{pmatrix} -0.32 \\ 0.33 \\ 2.79 \\ 0.45 \\ 0.73 \end{pmatrix}$$

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$$\text{to} = \begin{pmatrix} 1.98 \\ 0.88 \\ 0.23 \\ 0.03 \\ 3.40 \end{pmatrix}$$

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$V = \{\text{we, are, going, to, create, some, latin, word, embeddings}\}$

$$\text{create} = \begin{pmatrix} 0.41 \\ 0.60 \\ -0.42 \\ 0.55 \\ 0.78 \end{pmatrix}$$

Definition

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$$\text{some} = \begin{pmatrix} 0.88 \\ -0.45 \\ -0.23 \\ 0.06 \\ 0.69 \end{pmatrix}$$

Definition

A **word embedding** is a vector $w_i \in \mathbb{R}^n$ where w_i represents the i^{th} word in the vocabulary.

$V = \{\text{we, are, going, to, create, some, latin, word, embeddings}\}$

$$\text{latin} = \begin{pmatrix} 3.20 \\ 0.51 \\ -0.72 \\ 0.08 \\ 1.50 \end{pmatrix}$$

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$$\text{word} = \begin{pmatrix} -0.47 \\ 0.45 \\ 0.97 \\ 0.68 \\ -0.78 \end{pmatrix}$$

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$$\text{embeddings} = \begin{pmatrix} 6.23 \\ -0.78 \\ 0.93 \\ -0.03 \\ 0.44 \end{pmatrix}$$

Types of Representations

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An embedding is said to have a **distributed** representation if each word is represented by a vector of weights where each entry is a real number.

Key Difference

One-hot are sparse and large, distributed are dense and small!

word2vec

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- method for creating distributed word embeddings.

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- 'looks' at words in context

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 - maximize the probability of predicting **target** words from **context**

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word2vec

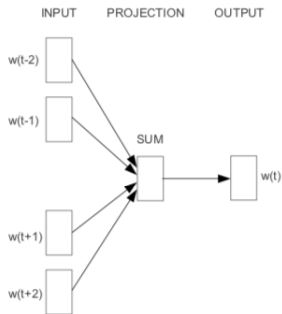
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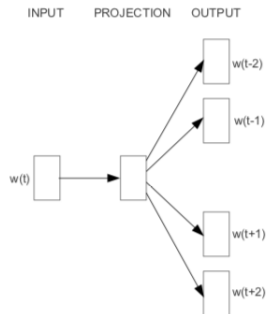
Architectures

- Continuous Bag of Words (CBOW)
 - maximize the probability of predicting **target** words from **context**
- Skipgram
 - maximize the probability of predicting **context** words from **target**

Visual Intuition



CBOW



Skip-gram

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Learning using a skipgram

Given a corpus of words w_1, w_2, \dots, w_T the skipgram minimizes

$$\frac{1}{T} \sum_{t=1}^T \sum_{-c \leq j \leq c, j \neq 0} \log p(w_{t+j} | w_t) \quad (1)$$

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where

$$p(a|b) = \frac{\exp(v'_a{}^\top v_b)}{\sum_{w=1}^W \exp(v'_w{}^\top v_b)} \quad (2)$$

where W is the size of our vocabulary and v'_w and v_w are the input and output vector representations of word w .

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The weights for each word are updated using stochastic gradient descent

$$w^{t+1} = w^t + \eta_t \frac{\partial}{\partial w} \ell(w) \quad (3)$$

Training a Latin Model

What (if anything) makes training Latin word embeddings different?

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- Latin is "morphologically rich"
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- Latin text data is comparatively scarce
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- Under-resourced and under-studied
 - few benchmarks for comparing results

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2 Model Types

- 1 word2vec
- 2 Fasttext (n-grams)

The Evaluation Problem

After a thorough training of your model(s) we are excited to see how 'good' our embeddings are. So, we inspect a few of them.

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5. 6.7232482e-02 -1.53587858e-01 -4.6159750e-01 2.28323277e+00
-2. 83151548e-02 -1.61386491e+00 -7.17172861e-01 1.03887283e+00
9. 8.0231146e-01 -1.69780102e+00 -2.44044042e+00 8.22228356e-01
-5. 6.9851365e-01 -1.57382798e+00 1.92259073e+00 1.61573805e+00
-1. 87173845e+00 -4.40778782e-01 8.33371878e-01 -3.92222732e-01
-5. 92744529e-01 8.38984668e-01 8.84344654e-01 1.87855962e-01
-2. 29991511e-01 -6.51594162e-01 -0.89638079e-01 -1.25787973e+00
-2. 66338855e-01 -0.97918836e-01 -1.34887168e+00 -1.61488962e+00
2. 11974113e+00 2.58521878e-01 1.38618807e+00 4.90659151e-01
1. 83429384e+00 1.61328423e+00 1.27718893e+00 -5.2135544e-01
-1. 48872185e+00 -0.63288285e-01 -2.76439548e-01 -1.15471808e+00
5. 98524866e-01 -1.46288285e+00 -1.87289547e+00 -2.29272835e+00
-6. 43872533e-04 -0.49872833e-01 1.41535699e-01 -1.29253221e+00
1. 33586717e+00 1.43888998e+00 -7.1873528e-01 3.68488872e-01
3. 47683836e-01 1.00279522e+00 -9.9884858e-01 9.20291828e-01
1. 26807657e+00 -1.1983888e+00 -1.00433853e+00 -6.27837138e-01
1. 82683836e+00 -1.45849883e+00 -1.00422299e+00 -1.11265878e+00
-1. 33893837e+00 8.99451971e-01 8.59849989e-01 8.97351146e-01
1. 95721543e+00 -2.38958324e+00 6.98358438e-01 -2.54332781e+00
-7. 80221343e-01 1.34824312e+00 -1.38275965e+00 4.19373208e-01
7. 49867558e-01 1.43526789e-02 -3.36812735e-01 6.33926698e-01
-1. 28516543e+00 -9.78858848e-01 -9.78888848e-01 1.04183251e+00
1. 77728116e+00 -6.3774148e-01 6.73889793e-01 5.71666775e-01
```

```
[-0.2527089 -2.3539 -3.882364 -2.8755884 -0.2387848 0.83116352
-3.4248723 0.6888481 2.5275956 1.4024724 -2.4483913 -0.38986795
3.3442798 -0.4548813 -0.8388715 -0.43404536 0.33276862 1.6929282
-2.229656 -2.8792164 3.9145702 -0.32893213 0.6818931 -0.08183676
1.8878989 -1.785647 2.5758897 -1.7578788 -4.274682 -0.62827385
-1.0876166 0.8643299 -0.8952144 3.17532883 3.9989395 3.2829138
-1.5588957 0.27528418 -0.966786 1.8861672 -0.8834181 -2.5894414
-1.9215351 1.0475558 -2.3829836 -0.17971425 -2.8454487 4.4128757
0.2317439 -0.5888179 2.1757386 -0.0426343 0.6372437 -2.4128644
-1.5334279 -0.4637814 -0.18384893 -3.1424868 -2.3382825 1.5822371
0.38382525 -3.2088282 0.4322284 -0.315994 -2.7131976 -0.814484
2.4388522 -2.5136967 3.5966437 3.757738 2.2848672 -0.1174969
-0.42889543 -2.238118 -0.18117842 2.6468835 2.686288 -1.93117
-2.2637986 -1.4581817 0.891239 0.47737953 0.6579282 2.549888
-0.7854796 -5.4956412 -0.9731244 -0.5844683 -0.5956649 -1.3335679
3.1565733 -0.6824845 1.283595 2.8079159 0.1635367 0.34581745
-2.6737473 -1.6112593 -2.4512193 0.4658982 1
```

```
[ 3.4993453 -0.75153375 2.7988842 1.0678582 -1.7269794 2.849836
2.3116152 0.28173736 0.7484232 1.8855542 -0.17695513 0.75833337
3.0245388 2.2888986 0.62854466 3.8398073 1.3523717 1.0888774
0.4280805 0.6854114 0.85311956 0.82784688 -0.86775322 0.7877461
0.6288045 1.6111546 -1.6884081 0.29898934 2.1255572 3.9580451
2.5847367 -2.428242 -1.5391635 1.5556674 3.33846 2.6921241
4.584245 1.6169897 4.448282 -3.3279974 1.5572877 1.6921842
0.8155618 -2.965235 1.2714497 -0.23951891 3.814346 -0.52887446
-1.9785266 -3.336535 -2.435728 -0.8813381 5.2088326 -0.47481996
-2.449591 1.2577983 -1.8394886 -0.86888838 1.7489951 -1.2576197
3.3841845 -2.5958428 -2.5381258 -1.4663447 -1.3752879 -1.2812922
2.5825816 2.6445158 -0.2558287 -1.6186317 -0.34789237 -0.43334938
-0.18697618 1.2172858 -3.826818 -1.9473488 -2.2686424 1.3854887
-2.348385 -4.3331575 0.8164425 -2.977643 2.29641 -2.2448853
-0.6858418 -1.5438882 0.8238882 0.8693827 0.98486584 1.1576533
-0.48797867 -1.5955713 -3.2862447 -0.19812623 0.4121893 2.5176299
2.6878173 -1.8655387 3.614242 1.1389123 ]
```

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After a thorough training of your model(s) we are excited to see how 'good' our embeddings are. So, we inspect a few of them.

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-2. 83151548e-02 -1.61386491e+00 -7.17172861e-01 1.03887283e+00
9. 8.0231146e-01 -1.69780102e+00 -2.44044042e+00 8.22282836e-01
-5. 6.9851365e-01 -1.57382798e+00 1.92259073e+00 1.61573805e+00
-1. 87173845e+00 -4.40778782e-01 8.33371878e-01 -3.92222732e-01
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-1. 48827185e+00 -0.53286265e-01 -2.76439546e-01 -1.15471805e+00
5. 98252486e-01 -1.46288286e+00 -1.07289457e+00 -2.29272835e+00
-6. 43872533e-04 -0.49872833e-01 1.41535699e-01 -1.29253221e+00
1. 33586717e+00 1.43889898e+00 -7.1873528e-01 3.68488872e-01
3. 47683938e-01 1.00279522e+00 -0.9884858e-01 9.29291826e-01
1. 26807357e+00 -1.1983388e+00 -1.00433853e+00 -6.27937138e-01
1. 82863836e+00 -1.45849883e+00 -1.00422299e+00 -1.11265878e+00
-1. 3389387e+00 8.99451971e-01 8.59849989e-01 8.97351146e-01
1. 95721543e+00 -2.38958324e+00 6.98358438e-01 -2.54332781e+00
-7. 80221343e-01 1.34824312e+00 -1.38275965e+00 4.19737208e-01
7. 49867558e-01 1.43526789e-02 -3.36812735e-01 6.33926698e-01
-1. 28516543e+00 -9.7885884e+00 -9.7885884e-01 1.04183251e+00
1. 77728716e+00 -6.2774148e-01 6.73889793e-01 5.71666775e-01
```

```
[-0.2527089 -2.3539 -3.882364 -2.075584 -0.2387848 0.83116352
-3.4248723 0.6884403 2.5275956 -1.4024724 -2.4483913 -0.38986795
3.3442798 -0.4548013 -0.8388715 -0.4304536 0.33276862 1.6929282
-2.229656 -2.8792164 3.9145703 -0.32893213 0.6818931 -0.08103676
1.8878989 -1.785647 2.5758897 -1.7578788 -4.274682 -0.62827385
-1.0076166 0.8643299 -0.8952144 3.17532883 3.9998395 3.2829138
-1.5568957 0.27528418 -0.966786 1.8861672 -0.8834181 -2.5894414
-1.9215351 1.0475558 -2.3829836 -0.17971425 -2.0454487 4.4128757
0.22117439 -0.58888179 2.1757398 -0.10426343 0.6372437 -2.4128644
-1.5334279 -0.4637814 -0.18384893 -3.1434868 -2.3382625 1.5822371
0.38382525 3.208882 0.4322284 -0.3159594 2.7131976 -0.814484
2.4388522 -2.5136967 3.5966437 3.757738 2.2840672 -0.1174969
-0.42889543 -2.2368118 -0.18117842 2.6468835 2.686288 -1.93117
-2.2637986 -1.4581817 0.891239 0.47737953 0.6579282 2.549888
-0.7854796 -5.4956412 -0.9731244 -0.5844683 -0.5956649 -1.3335679
3.1565733 -0.6824845 1.283595 2.0897195 0.1953637 0.34581745
-2.6737473 -0.6112593 -2.4512193 0.465882 1
```

```
[ 3.4993453 -0.75153375 2.7988842 1.0678582 -1.7269794 2.849836
2.3116152 0.28173736 0.7484232 1.8855542 -0.17695513 0.75833337
3.0245388 2.2888986 0.62054466 3.8398073 1.3523717 1.0887474
0.4280805 0.6854114 0.85311956 0.82784688 -0.86975322 0.977461
0.6288045 1.6111546 -1.6884081 0.29988934 2.1255572 3.9580451
2.2847967 -2.428242 -1.5391635 1.5558674 3.33846 2.6921241
4.584245 1.6169897 4.448282 -3.3279974 1.5572877 1.6921842
0.8155618 -2.965235 1.2714497 -0.23951891 3.8141346 -0.52887446
-1.9785266 -3.336535 -2.435728 0.08813381 5.2088326 -0.47481996
-2.449591 1.2577983 -1.8394886 -0.86888838 1.7499951 -1.2576197
3.3841495 -2.5958428 -2.5381258 -1.4663447 -1.3752879 -1.2812922
2.5825816 2.6445158 -0.2558287 -1.6186317 -0.34789237 -0.43334938
-0.18697618 1.2172858 -3.826818 -1.9473488 -2.2686424 1.3854887
-2.348385 -4.3331575 0.8164425 -2.977643 2.29641 -2.2448853
-0.6858418 -1.5438882 0.8238882 0.8693827 0.98486584 1.1576533
-0.49797867 -1.5955713 -3.2862447 -0.19812623 0.4121893 2.5176299
2.6078173 -1.8655387 3.64242 1.1389123
```

quod erat demonstrandum

The Evaluation Problem

After a thorough training of your model(s) we are excited to see how 'good' our embeddings are. So, we inspect a few of them.

```
1. 09798884e+00 6.61867388e-01 -7.10478852e-02 1.00638925e-01
1.9041139e+00 -1.3414882e-01 1.13818979e+00 -1.00128226e+00
5.67232482e-02 -1.53587858e-01 -4.6159758e-01 2.28323277e+00
-2.83151548e-02 -1.61386491e+00 -7.17172861e-01 1.03887283e+00
9.42423146e-01 -1.69780142e+00 -2.44044042e+00 8.22242836e-01
-5.69651365e-01 -1.57382798e+00 1.92259073e+00 1.61573805e+00
-1.87173845e+00 -4.40778782e-01 8.33371878e-01 -3.92222732e-01
-5.92744529e-01 8.38984668e-01 8.84344654e-01 1.87855962e-01
-2.29991511e-01 -6.51594162e-01 -0.89638079e-01 -1.25787973e+00
-2.66338855e-01 -6.97918836e-01 -1.34887168e+00 -1.61488962e+00
2.19974113e+00 2.58521878e-01 1.38618807e+00 4.90659151e-01
1.83429384e+00 1.614329423e+00 1.27718893e+00 -2.3355544e-01
-1.48472185e+00 -6.53286265e-01 -2.76439548e-01 -1.15471805e+00
5.98524866e-01 -1.46288286e+00 -1.07289457e+00 -2.29272835e+00
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1.95721543e+00 -2.38958324e+00 6.98358438e-01 -2.54332781e+00
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-1.28516543e+00 -9.78858848e-01 -9.78838848e-01 1.40183251e+00
1.77787816e+00 -6.30774148e-01 6.73889793e-01 5.71666775e-01
```

```
[-0.2527089 -2.3539 -3.882364 -2.875584 -0.2387848 0.83116352
-3.4248723 6.6884483 2.5297556 1.4024724 -2.4483913 -0.38986795
3.3442798 -0.4544813 -0.8388715 -0.43404536 0.33276862 1.6929282
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1.9215351 1.0475558 -2.3829836 -0.17971425 -2.8454487 4.4128757
0.2317438 -0.58888793 2.7375786 -0.0426343 0.6372437 -2.4128644
-1.5334729 -0.46378714 -0.18384893 -3.3424668 -2.3382625 1.5822371
0.38382525 3.2088282 0.4322284 -0.3159594 2.7131976 -0.814484
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-2.2637986 -1.4581817 0.891239 0.47737953 0.6579282 2.549888
-0.7854796 -5.4956412 -0.9731244 -0.5844683 -0.5956649 -1.3335679
3.1565733 -0.6824485 1.283595 2.8097195 0.1653637 0.34881745
-2.6737473 -0.6112593 -2.4512193 0.465882 1
```

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[ 3.4993453 -0.75153375 2.7988842 1.0678582 -1.7269794 2.849836
2.3116152 0.28173736 0.7484232 1.8855542 -0.17695513 0.75833337
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0.6288045 1.6111546 -1.6863401 0.29984934 2.1255572 3.9580451
2.5823967 -2.428242 -1.5391635 1.5558674 3.33846 2.6921241
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0.8155618 -2.965235 1.2714497 -0.23951891 3.8141346 -0.52887446
-1.9785266 -3.3365355 -2.4357328 -0.88013381 5.2088326 -0.47481996
-2.449591 1.2577983 -1.8394886 -0.86888838 1.7489951 -1.2576197
3.3841845 -2.5958428 -2.5381258 -1.4663447 -1.3752879 -1.2812922
2.5825816 2.6445158 -0.2558287 -1.6186317 -0.34789237 -0.43334938
-0.18697618 1.2172858 -3.826818 -1.9473488 -2.2688424 1.3854887
-2.348385 -4.3331575 0.8164425 -2.977643 2.29641 -2.2448853
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```

quod erat demonstrandum □

The Evaluation Problem

Problem

How to evaluate 'goodness'?

The Evaluation Problem

Problem

How to evaluate 'goodness'?

Solution

- 1 Use as input to some other downstream NLP task

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Desirable Attributes

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Desirable Attributes

- capture semantic similarity

The Evaluation Problem

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Solution

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- 2 Devise 'evaluation tasks' and test performance

Desirable Attributes

- capture semantic similarity
- capture syntactic similarity

Odd-One-Out Evaluation

Examples

pirum, pruna, baca, olea, denarius

pear, plum, berry, olive, denarius

Can you pick the odd one out?

Odd-One-Out Evaluation

Examples

consul, tribunus, praetor, magistris, episcopi

consul, tribune, praetor, magister, bishop

Can you pick the odd one out?

Odd-One-Out Evaluation

Examples

homines, feminae, liberi, vir, fratres

men, women, children, man, brothers

Can you pick the odd one out?

The Odd-One-Out Task

To play the game with our model, we do the following:

The Odd-One-Out Task

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- Pick 2 categories of words

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- Form a grouping of k in-words 1 out-word
- Find the mean of the vectors in the group (the center)
- Compute the cosine distance between each word and the center
- Pick the word with the largest distance as the odd-one-out
- Check to see if chosen word is from the out-category

Top K Similarity

Another strategy: look at what's nearby

Top K Similarity

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| miles | soldier |
|--------------|-----------------|
| milito | to be a soldier |
| centurio | centurion |
| exerceo | train |
| legio | legion |
| cohors | cohort/company |
| militaris | military |
| dux | leader |
| cohorto | to exhort |
| castra | camp |
| hostis | enemy |

Table: Top 10 most similar words

Top K Similarity

Another strategy: look at what's nearby

| denarius | coin (1/7 oz silver) |
|-----------------|-----------------------------|
| talentum | talent |
| nummus | money |
| uncia | ounce |
| sestertius | coin (1/4 of a denarius) |
| deni | group of ten |
| centum | one hundred |
| quinguageni | fifties |
| viceni | twenties |
| centeni | hundreds |
| ducenti | two hundred |

Table: Top 10 most similar words

Examples

caesar

Examples

caesar

miles | antonius | rex | roma

Examples

caesar

miles | antonius | rex | roma

caesaris | caesarem | caesare | pompeius | antonius | pompeium

Top K Evaluation

Examples

caesar

miles | antonius | rex | roma

caesaris | caesarem | caesare | pompeius | antonius | pompeium

Scores

Top K Evaluation

Examples

caesar

miles | antonius | rex | roma

caesaris | caesarem | caesare | pompeius | antonius | pompeium

Scores

category-in-topk accuracy = $\frac{1}{6}$

Top K Evaluation

Examples

caesar

miles | antonius | rex | roma

caesaris | caesarem | caesare | pompeius | antonius | pompeium

Scores

category-in-topk accuracy = $\frac{1}{6}$

topk-in-category accuracy = $\frac{1}{4}$

Top K Evaluation

To play the top k game

Top K Evaluation

To play the top k game

- Create a category of similar words

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- Create a category of similar words
- Pick one word from the category and find the top k closest vectors

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- Create a category of similar words
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- Calculate a score by dividing by either
 - k

To play the top k game

- Create a category of similar words
- Pick one word from the category and find the top k closest vectors
- Find matches by comparing top k words to the unused words in our category
- Calculate a score by dividing by either
 - k
 - the size of the category - 1

From Tasks to Accuracy Scores

Problem

How to test the model as a whole?

From Tasks to Accuracy Scores

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Solution

We construct a test set of words separated into categories of interest. Those categories form the basis for performing our two evaluation tasks.

From Tasks to Accuracy Scores

Problem

How to test the model as a whole?

Solution

We construct a test set of words separated into categories of interest. Those categories form the basis for performing our two evaluation tasks.

| religious titles | religious figures | countries | cities |
|------------------|-------------------|-----------|------------|
| papam | ambrosius | hispania | roma |
| archiepiscopus | augustini | gallia | mediolanum |
| episcopus | gregorius | italia | byzantium |
| apostolus | aquinas | germania | carthago |
| presbyter | hieronymus | graecia | troiae |
| propheta | eusebius | syria | NA |

Table: A portion of my test set

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722
 - topk-in-category = .019

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722
 - topk-in-category = .019
 - category-in-topk = .029

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722
 - topk-in-category = .019
 - category-in-topk = .029
- Full

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722
 - topk-in-category = .019
 - category-in-topk = .029
- Full
 - odd-one-out = .825

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722
 - topk-in-category = .019
 - category-in-topk = .029
- Full
 - odd-one-out = .825
 - topk-in-category = .052

Scores of Interest from my Models

Accuracies for $k = 3$

- Christian
 - odd-one-out = .815
 - topk-in-category = .036
 - Category-in-topk = .053
- Medieval
 - odd-one-out = .722
 - topk-in-category = .019
 - category-in-topk = .029
- Full
 - odd-one-out = .825
 - topk-in-category = .052
 - category-in-topk = .075

This is the End

DIXI